



# Code

**Spring 2019 | Instructor: Joel Swanson**

Computation is a powerful tool for creative design and expression. Learn the fundamentals of creative coding, computational thinking, and object-oriented programming. Hands-on topics include generative art and design, interactivity, animation, and visualization.

*Joel is an artist and designer who uses coding as a tool to produce creative work.*

Course codes	Time	Day	Classroom
ATLS 1300	9:30 – 10:45	Thur	ATLS 100